

MEETING DATE: December 11, 2024

AGENDA ITEM: 9. Update the salary schedule in compliance with California Code of Regulations 570.5

FROM: Susan Scarlett

RE: Update 570.5 for City Manager Salary

BACKGROUND:

Update to the pay schedule in compliance with CCR 570.5 for the Position of City Manager

EXECUTIVE SUMMARY:

The City is required by the California Code of Regulations to have an updated pay schedule that is publicly available. Once approved this will replace the schedule that is currently on the City website.

Publicly available pay schedules are required by CalPERS and are a critical component to verify all members' pay rates when calculating members' retirement benefits. Maintaining a compliant publicly available pay schedule will support transparency and expedite CalPERS review process.

RECOMMENDATION:

Adopt the updated required Publicly Available Pay Schedule

ATTACHMENTS:

A. PAY SCHEDULE FOR CCR 570.5 COMPLIANCE

California Code of Regulations 570.5 - Publicly Available Pay Schedule

	HOURLY RATES							
POSITION	Step 1	Step 2	Step 3	Step 4	Step 5	L 1	L 2	L 3
City Manager (1)	69.72	0	0	0	0	73.21	76.87	80.71
Administrative Services Manager (Not currently filled)	37.85	0	0	0	0	39.74	41.73	43.82
Public Works & Building Services Manager (1)	52.03	0	0	0	0	54.63	57.36	60.23
Public Engagement Officer Part-time	30.00	31.50	33.08	34.73	36.47	0.00	0.00	0.00
Water/Sewer Utility Technician (or Public Works Supervisor) (2)	31.74	33.33	35	36.75	38.58	40.51	42.53	44.66
Public Works Maintenance (1)	24.09	25.29	26.55	27.88	29.27	30.73	32.27	33.88
Accounting Technician (1)	29.34	30.81	32.35	33.97	35.67	37.45	39.33	41.29
Administrative Clerk (1)	24.76	26.00	27.30	28.67	30.10	31.61	33.19	34.84
Office Clerk (1)	21.12	22.18	23.29	24.45	25.68	26.96	28.31	29.73

Management does not have steps

There are 5 Steps and are every two years

Longevity is 5% at 15, 20 and 25 years Full-time employees with continuous service measured from date of hire

Revised November 18, 2024 and Adopted by the City Council December 11, 2024